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# DIRECT

Digital Responsibility  
Education and Training

## PROJECT FACTSHEET

Milestone MS6

Author: Stela Dionisieva

Name of Organisation: RCCI

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## Project overview

<b>Project number:</b>	101185365-DIRECT-ERASMUS-EDU-2024-PI-ALL-INNO-EDU-ENTERP
<b>Project acronym:</b>	DIRECT
<b>Project Title:</b>	Digital Responsibility Education and Training
<b>Work Package:</b>	6
<b>Work Package Leader:</b>	RCCI
<b>Programme:</b>	Erasmus+ (Alliances for Innovation)
<b>Project Duration:</b>	1 April 2025 – 31 March 2028 (36 months)
<b>Coordinator:</b>	Aristotle University of Thessaloniki (AUTH), Greece
<b>Website:</b>	<a href="http://www.directproject.eu/">http://www.directproject.eu/</a>

## Project Aim

The DIRECT project aims to promote the responsible use of digital technologies for the benefit of society and the environment through education and training.

It develops tools and methodologies that help educators, learners, and professionals integrate Digital Responsibility (DR) principles into daily learning, work, and innovation processes.

## Main Objectives

- ✓ To develop a comprehensive DR Competence Framework addressing ethical dilemmas of digitalisation.
- ✓ To design innovative learning pathways and pedagogical approaches that foster ethical and responsible digital behaviour.
- ✓ To create a skills analytics engine enabling personalised and adaptive learning journeys.



- ✓ To build an integrated online learning platform providing easy access to DR educational resources.
- ✓ To promote awareness, collaboration and long-term adoption of digital responsibility principles across Europe.

## Main Outputs

- ✓ DR Competence Framework, defining the key skills and knowledge areas related to Digital Responsibility.
- ✓ Learning Pathways and Training Modules - innovative pedagogical designs for diverse learners.
- ✓ Skills Analytics Engine - an AI-supported tool for personalised DR learning journeys.
- ✓ DR Learning Platform - a user-friendly web-based environment integrating all project outcomes.
- ✓ Awareness and Dissemination Activities: communication campaigns, events, and policy dialogue.

## Target Groups

- ✓ Learners: students, apprentices, and professionals seeking upskilling in digital responsibility.
- ✓ Educators from higher education, VET, and corporate training institutions.
- ✓ Policymakers and Stakeholders from education, technology, and innovation sectors.
- ✓ Society at large promoting awareness of ethical digital behaviour and sustainability.

## Expected Impact

- ✓ Improved ethical awareness and critical thinking in digital education and innovation.
- ✓ Strengthened cooperation between education and labour market through responsible digital skills.
- ✓ Increased public trust in technology through ethical practices and transparency.
- ✓ Long-term contribution to EU policies such as the Digital Education Action Plan, European Skills Agenda, and the Twin Green and Digital Transition.



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[www.directproject.eu](http://www.directproject.eu) and see how we're  
shaping responsible digital future.



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